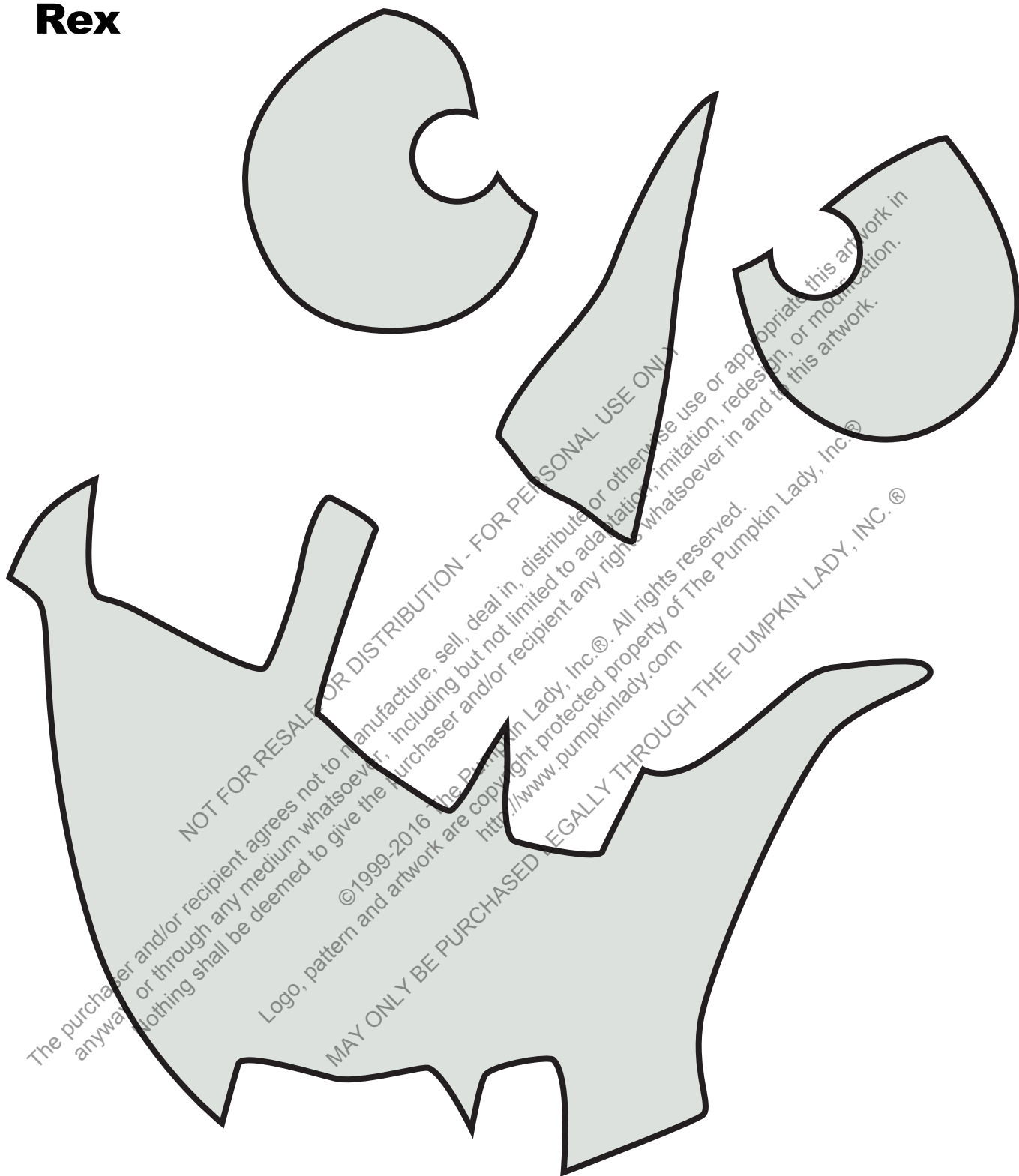


Rex



First, carve the eyes, nose, and then his jagged mouth.